

Mission★Orienteering Sapporo Namara Hunters

Rules



Check the map and discuss your strategy to decide your route.



Take the same picture as the one on the map. Include all of the team members in the photos.



Get as many points as possible then reach the goal within the time limit

You must walk or run between checkpoints. Public transportation (JR trains, subways, buses) as well as taxis and bicycles are not allowed. However, so you can take street cars, ropeways, and cable cars. Participants must cover the costs.

- Starting from CP1, participants must visit the Base Checkpoints (CP), following this order: CP2→CP3→CP4... Participants can skip CPs anytime, however, they cannot go back to regain the points of CPs.
- Participants can visit Special Checkpoints (SP) to get the points anytime.
- Participants must reach CP8 by 13:00. Lunch time (15 minutes) and Missions will be held during the event.

Mission

- **Rhythm Challenge**: Record the assigned rhythm on a video and upload it using LINE. The owner of PACE will judge participants as Mastered (50pt), Talented (30pt), or Ordinary (10pt).
- **Spice Card Challenge**: Choose the correct 5 spices among 10 spice cards
- **Olympic Memorial Plaques Challenge**: Take photos of the Olympic memorial plaques embedded in the ground on the Olympic course. The photos must include every team member's foot.



Olympic Memorial Plaques

Reception, Starting/Finishing the race, Awards Ceremony

Running Station RUN NORTH SAPPORO Excel Tokyu branch

Applicants can get parking coupons (3 hour free parking).

Starting/Finishing the race

- 9:00 ~ 9:30 Reception
- 9:30 ~ 9:50 Opening Ceremony, Orientation
- 9:50 ~ 10:00 Strategy Time
- 10:00 ~ 14:00 Orienteering Competition Time
- 14:00 ~ 14:30 Getting changed
- 14:30 ~ 15:00 Lunch, Awards Ceremony

Snacks are available on the course and at the venue of the Awards Ceremony

Showers are available for 600 yen when you change your clothes.

Starting the Race

Teams start the race right after the opening ceremony. Please attend the ceremony dressed for the race.

Finishing the Race

It will likely be crowded around the goal before and after 14:00. Therefore, we recommend finishing the race 5 to 10 minutes before the finish time.

※You will lose 20 points every minute for finishing past the time limit.

(Ex.: 15 seconds past the time limit: - 20 points, 3 min. 30 seconds past the time limit: - 80 points)

How to decide the standings

- ① The team with more CP points wins the better standing
- ② When teams have the same CP points, the team with more SP and Mission points wins the better standing.
- ③ When teams have the same CP, SP and Mission points, the faster team wins the better standing.

In Case of Emergency

- In case participants are injured, seriously ill, or in a severe accident, please call 119 after ensuring the safety of the situation.
- Please contact the office if you will be late by over 10 minutes.
- You cannot enter private lands or facilities. Please do not run in shrines and the surrounding areas.
- You should be careful of wild animals (ex. bears) when walking in the mountain areas.
- We advise participants not to rush staff at the restaurants in order to get bonus points.
- Please comply with the traffic rules and social manners while taking public transportation.

Emergency Contact
(Only on the event day)
☎ 011-600-1870

Safety Measures and Notes

- Each person must resolve accidents and property damages with his or her own insurance. Please take part in the event by complying with the traffic rules and manners. Participants should avoid entering restricted areas or private lands. We are not responsible for any accidents or property damages.
- Do not run at stations, stores, or shrines.
- Please bring necessary items such as rain gear, drinks, clothes and first aid items.
- We will take pictures and videos for the event publicity. Please inform us in advance if you wish to avoid them.
- We may change how to start the race or cancel the awards ceremony depending on the weather.
- Participants can leave their belongings at the starting area. In this case, they have to be responsible for valuables.